A Framework for Global Constraint Checking Involving Aggregates in Multidatabases Using Granular Computing

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Abstract - We have earlier introduced constraint checker, a general framework for checking global constraints using an agent based approach. In this paper, we complement the constraint checker with algorithms for checking global constraints involving aggregates in the presence of updates. The algorithms take as input an update statement, a list of global constraints involving aggregates, and granulizes each global constraint into sub constraint granules. The sub constraint granules are executed locally on remote sites and then the algorithm decides if a constraint is violated based on these sub constraint executions. The algorithms are efficient as the global constraint checks are carried before the update; hence we save time and resources spent on rollbacks.

Index Terms— Global Integrity Constraints, Multidatabases, Aggregate Constraints

I. INTRODUCTION

Aggregate queries and their optimisations have long been recognised as an important area in advanced database applications, such as data warehousing and decision support systems [5,15].Naturally, these kinds of applications enormously utilise constraints involving aggregates. Hence, we need to check for such aggregate constraint violations under updates. Granular computing (GrC) [10,11,17] has received much attention during recent years. The different issues and perspectives of granular are well explained in [16]. One of the basic ideas of GrC is to decompose a computing problem into sub granules. These sub granules are either aggregated or decomposed further into new sub granules and this process repeats until we find the solution to the computing problem. We apply the decomposition idea of GrC to check for global constraint violations in multidatabases.

Most of the commercial database systems and previous research has considered checking for constraint violations after executing an update statement. However, this leads to extra time and resources being spent on rollbacks, when the constraints are violated. This situation is further exacerbated in a multidatabase setting, when an update statement causes global constraints to be violated. Therefore, we design an agent based general framework, propose algorithms, and implement prototype of the system for checking global constraints *without* having to execute the update statement. This saves time and resources spent on rollbacks.

We have earlier proposed a general framework for checking global semantic integrity constraints using mobile agents [12]. To our knowledge, we have not come across of any research using mobile agents for checking global semantic integrity constraints. These constraints are mainly classified as constraints involving arithmetic and aggregate functions. In [13], we have proposed algorithms for checking constraints involving arithmetic predicates. Here, we extend our on-going work by proposing algorithms for checking constraint violations involving aggregates. Due to space limitations, we are not able to describe the implementation details.

The rest of the paper is organised as follows: In Section 2, we give an example healthcare multidatabase system that will be referred throughout the paper. We also give basic notations for integrity constraints. The aggregate constraint checking algorithms are discussed in Section 3. We compare our work with other peer's work and offer our conclusions in Section 4.

II. PRELIMINARIES

We give an example healthcare multidatabase system. We also introduce the basic notations for integrity constraint representation.

A. Example Database

Consider our example of a health care multidatabase as shown in Figure 1. It is a very natural scenario to have patient's information distributed across multiple sites. In such a database setting, it is possible to have same predicate (table) names at two different sites. Hence, we need a notation that distinguishes one predicate from the other. We use the notation of: S_i :table t, where t is the name of the table stored on site S_i . To make the problem interesting and generic, we consider both vertical and horizontal distribution of data. *CLAIM* table is horizontally distributed across all the three sites, S_1 , S_2 and S_3 . A patient can make multiple claims uniquely identified by their *CaseId*. For example, John is associated with multiple claims (with CaseId's - 1, 3, and 4) on sites S_1 and S_3 . We avoid the description of the tables and columns as they are self explanatory from their names.

B. Constraints

We consider integrity constraints in the form of rangerestricted denials (datalog style notation).

 \leftarrow A₁ \wedge A₂ \wedge ... \wedge A_n

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Where each A_i is a literal or an aggregate literal involving a base predicate and global variables are assumed to be universally quantified over the whole formula [1]. An aggregate literal is expressed as

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A_i(\hat{s}, \alpha(y):v):-B
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S1:CASE				S ₁ :PATIENT				S1:CLAIM				
CaseId	SSN	InjuryDate		SSN	Pname	HealthPlan		CaseId	ClaimDate	Amount	Туре	
1	123	06/16/2004		123	John	В]	1	07/10/2004	10,000	Inpatient	
2	234	06/24/2004	1	234	Mike	С	1	3	11/14/2004	40,000	Emergency	
3	123	10/12/2004	1	345	King	A	1					
4	123	01/09/2005	1	456	Mark	В	1					
5	123	02/09/2005	1				-					

	S2:CLAIM	
CasaId	ClaimData	Amount

CaseId ClaimDate Amount Type

S ₃ :TREATMENT					S ₃ :CLAIM				
CaseId	Dname	Tdate	Disease		CaseId	ClaimDate	Amount	Туре	
1	Clark	06/18/2004	Leg Injury]	4	02/11/2005	30,000	Prescription	
3	Blake	10/15/2004	SmallPox	1					
4	Clark	01/16/2005	Flu	1					
5	Harry	02/10/2005	Allergy	1					

Figure 1: Example healthcare multidatabase

Where (i) *B* is a conjunction of predicate atoms that represent relations, (ii) \hat{s} is the grouping list of attributes that must appear some where in the body of the rule - B, (iii) α is aggregate function such as *avg. count, max, and min*, (iv) *y* is the aggregate variable, and (v) *v* is the result of applying the aggregate function. We assume that the aggregate literals are not recursive, just as in [14].

Say integrity constraint C_1 states "the sum of claim amounts for each patient with healthplan 'B' may not be more than 100000". This can be conveniently represented using the approach of [6]. A constraint is a query whose result is either 0 or 1([6] calls it "panic"). If the query produces 0 on the multidatabase D, then D is said to satisfy the constraint, or the constraint is violated on D.

A(SSN,SUM(Amount):v1) :-	S ₁ : PATIENT (SSN, -, 'B'),
	S1:CASE(CaseId,SSN,-),
	S ₁ :CLAIM(CaseId,-
	,Amount,-).
B(SSN,SUM(Amount):v2):-	<pre>S1:PATIENT(SSN, -, 'B'),</pre>
	<pre>S1:CASE(CaseId,SSN,-),</pre>
	S ₂ :CLAIM(CaseId,-
	,Amount,-).
C(SSN,SUM(Amount):v3):-	S ₁ :PATIENT(SSN,-,'B'),
	S1:CASE(CaseId,SSN,-),
	S ₃ :CLAIM(CaseId,-
	,Amount,-).
PanicC ₁ ← A(SSN,v1),B(SSI	N, v2), C(SSN, v3),
v1+v2+v3 >1000	Ο.

For convenience, we will refer $PanicC_1$ as just C_1 .

III. CONSTRAINT PLANNING INVOLVING AGGREGATES

The basic idea of constraint planning is to decompose a global constraint into a conjunction of sub constraints (or granules), where each conjunct represents the constraint check as seen from each individual database [4]. Given an update statement, a brute force approach would be to go ahead and

update the database state from D to D' and then check for constraint violation. However, we want to be able to check for constraint violation without updating the database. Hence, the update statement is carried out only if it is a non constraint violator. The approach of the constraint planning algorithm involving aggregates is to scan through the global constraint C_i (involving aggregates), update statement U and then generate the conjunction of sub constraints, C_{ij} 's (C_{ij} indicates the sub constraint corresponding to constraint c_i on site s_j). The value of each conjunct (C_{ij}) is either 0 or 1 and if the overall value of the conjunction is 1, constraint is violated, otherwise not.

A. CPAggreg-insert

Algorithm CPAggreg-insert

(constraint planning involving aggregates for an insert statement) gives constraint decompositions (C_{ij} 's), corresponding to global constraint C_i (involving aggregates) and an insert statement (decomposition is based on the locality of sites). Algorithm CPAggreg-insert takes as input the insert statement U and the list of all global constraints C and outputs the list of sub constraints (C_{ij}) for each C_i being affected by U.

DOL (database object list) identifies the database objects being modified by the update statement, U. *DOL* (*line 3*) identifies, the table R with attributes (column names) $a_1...a_n$ inserted with values $t_1...t_n$. The constraint data source table, *CDST* (*line 4*) gives the list of sites involved, for each constraint being affected by the update statement. The outer for loop variable *i* (*line 6*) loops through all the constraints $C_1...C_q$ affected by the update U. The inner for loop variable *j* (*line 7*) loops through each site ($<S_{11},...,S_{1n_1}>,...,<S_{q1},...,S_{qn_q}>$) for each constraint *i*. Inside the for loop (*lines 6-40*), all the sub constraints C_{ij} 's are generated. $S_j:p_1(X_1), p_2(X_2),...,p_r$ (X_r) (*line 8*) denotes, for a particular site $S_j, X_1...X_r$ are the vector of variables corresponding to the predicates (table names), $p_1...p_r$.

Algorithm CPAggreg-insert

- 1: **INPUT**: (a) U: insert $S_m:R(t_1,...,t_n)$
- (b) C: list of all global constraints /* insert is occurring on site S_m */

2: **OUTPUT**: list of sub constraints $< C_{i_1}, ..., C_{i_k} >$ for each C_i affected by U

3: DOL (U) = $\langle R (a_1 = t_1, ..., a_n = t_n) \rangle$

4:
$$CDST(C,DOL(U)) = \langle \langle C_1, (S_{11},...,S_{1n_1}) \rangle,...,\langle C_q \rangle$$

$$(S_{q1},...,S_{qn_{q}}) > >$$

5: *let* $\theta = \{x_1 \leftarrow t_1, ..., x_n \leftarrow t_n\}$ be obtained from DOL(U) where $x_1...x_n$ are variables

corresponding to the columns of table R

- 6: **for** each *i* in $\{1 ... q\}$ **do**
- 7: for each j in $\{1...n_i\}$ do

8: *let* A be all arithmetic sub goals associated with S_j . **Aggreg** be all Aggregate literals associated with site S_j (atleast one of the predicates in the body of aggregate literal belongs to S_j) and S_j : $p_1(X_1)$, $p_2(X_2)$... $p_r(X_r)$ be sub goals of C_i associated with S_j

- 9: **if** $(j \Leftrightarrow m)$ **then**
- /* site where update is not occurring */

10: for each Aggregate literal, $aggreg(\hat{s}, \alpha(y) : v) : -$	39: end for 40: end for
11: $\lambda_{1} = \text{solect} \hat{s} \alpha(x)$	41: apply the substitution $\theta(U)$ to all C_{ii}
11. $A_{1]d} = \text{Select } S, \alpha(y)$ from predicates in the	A critical feature of the algorithm is the generation of \mathbf{v}_{ex} 's
Body B	(lines 15-28) at the site where update is happening Also an
where <cond1></cond1>	<i>intermediate predicate</i> (IP) is generated only at the site where
group by ŝ	update is occurring. In concept, <i>IP</i> 's represent information that
12: if all the predicates in B belong to same site S_j ,	needs to be shared from a different site. Implementation wise,
<cond1> is obtained by standard joining of tables from B</cond1>	<i>IP</i> is a SQL query returning value of the variable, var (<i>line 30</i>)
using variables from θ ; else semi-join operation is employed	from a different site. IP_{ikd} (line 32) means the <i>d</i> th intermediate
for distributed tables. It includes any arithmetic sub goal	predicate corresponding to constraint C_i and site S_K .
conditions. Aijd is the value of the aggregate literal	Example 3.1 : Here, we show the working of the algorithm
corresponding to constraint C_i , site S_j and d is the nth such	CPAggreg-insert on the example database and
literal. V_{ijd} is the value of aggregate operation corresponding	multidatabase state as shown in Figure 1
to A _{ijd}	Input: U ₁ = insert into S ₂ :CLAIM values
13. Clutton 14. else if (i=m) then /* site where undate is occurring */	(5,'02/20/2005',25000,'Emergency');
15: for each Aggregate literal,	C = list of all global constraints
aggreg($\hat{s}, \alpha(y): v$): - B do	<i>Output</i> : list of sub constraints Ci_1 ,, Cik_1 for each C_i affected
16: $A_{ijd} = \text{select } \hat{s}, \alpha(y)$	by U_1
from predicates in the	$1001 = \{5_2: CLAIM (CaseId=5, Claimbace= 02/20/2005)$
Body B where <cond2></cond2>	
$\begin{array}{c} \text{group by s} \\ 17 \\ \text{if } \alpha = \text{``gum'' then} \end{array}$	Amount=25000, Type='Emergency'}.
$18: \qquad \mathbf{v}_{i+2} = \mathbf{\theta}(\mathbf{v}) + \mathbf{v}_{i+2}$	$CDST = \langle C_1, (S_1, S_2, S_3) \rangle /* C_1 $ is given in Section 2.2 */
/* v_{i+d} is the value calculated from A _{i+d} of line 16 */	$\theta = \{S_2: CLAIM(CaseId1=5, ClaimDate1='02/20/2005')\}$
19: else if $\alpha = \text{``min'' then}$	<pre>, Amount1 = 25000,Type1 = 'emergency') }</pre>
20: $v_{i,i,d} = \min(\theta(y), v_{i,i,d})$	/* A_{111} and A_{112} are generated from CPAggreg-
21: else if $\alpha = \text{``max''}$ then	Ann = select PA.SSN.sum(CL.Amount) "Vnn"
22: $v_{ijd} = \max(\theta(y), v_{ijd})$	from S1_PATIENT PA, S1_CASE CA,
23: else if α = "count" then	S1_CLAIM CL
24: if $\theta(y)$ is not null then $v_{ijd} = v_{ijd} + 1 / *$ we are	where PA.SSN = CA.SSN and PA.HealthPlan
assuming single row inserts */	and CA.CaseId = CL.CaseId and CA.CaseId
25. else il α - avg then 26. add $\theta(x)$ to the sum aggregate and divide by	= CaseId1
total count	group by PA.SSN; A select PA SSN sum(CL Amount) "W"
27: end if	from S1 PATIENT PA, S1 CASE CA,
28: end for	S3_CLAIM CL
29: if (there exists variables in A that do not appear in	where PA.SSN = CA.SSN and PA.HealthPlan
Aggreg or θ) then	and CA.CaseId = CL.CaseId and CA.CaseId
30. For each variable var in A that do not appear in	= CaseId1
Aggreg of 0 uo 31: $let k$ be the site where var appears in a sub	group by PA.SSN;
goal, S:t(X) in C _i	line 16 */
32: IP _{ikd} = (select Col(var) from S:t	A ₁₂₁ = select PA.SSN, sum(CL.Amount) "v ₁₂₁ "
where <cond3>)</cond3>	from S1_PATIENT PA, S1_CASE CA,
33: Col(var) is the column name corresponding	$S2_CLAIM CL$ where PA SSN = CA SSN and PA HealthPlan
to var . < cond3> is	= 'B'
obtained from joining X and θ . d is nth	and CA.CaseId = CL.CaseId and CA.CaseId
<i>Intermediate predicate</i>	= CaseId1
35: end if	$V_{121} = \text{amount1} + V_{121}; /* \text{ from line 18 */}$
36: C_{ij} = return 1 if (<i><cond4></cond4></i> and (<i>logical and</i>) A') else	C_{12} = return 1 if { $V_{111}+V_{112}+V_{121}$ > 100000} /*
return 0.	line 36 */
37: $< cond4 >$ is obtained from θ and X_1X_r . <i>A</i> 'is A with	$\boldsymbol{\Theta}(\mathbf{V}_{12}) = \text{return 1 if } \{ \boldsymbol{\Theta}(\mathbf{V}_{111}) + \boldsymbol{\Theta}(\mathbf{V}_{112}) + \boldsymbol{\Theta}(\mathbf{V}_{121}) > 100000 \}$
IP's replacing corresponding variables and v_{ijd} 's replacing	/* $\theta(V_{111})$ is obtained by substituting
corresponding aggregate values 29, and if (* and of the "algorith" on line 12 */	CaseId1=5 in A_{111} and similarly we calculate
36. enu il /* end of une else il on line 12^{*} /	$\theta(V_{112})$ and $\theta(V_{121})$ */

Hence, $\theta\left({\rm C}_{12}\right)$ = return 1 if (50000+30000+25000 > 100000)

Therefore, $C_1 = C_{12} = 1$ (true). Hence, constraint C_1 is violated by the given update.

B. Discussion

Due to space constraints, we are not able to report algorithm for delete statements: CPAggreg-delete (Constraint Planning involving Aggregates for a delete). CPAggreg-delete proceeds in a similar fashion as the CPAggreg-insert. The only difference is the site where delete is occurring. Line 16 of CPAggreg-insert is modified in the where clause and <cond2> is obtained by negating the variables from θ (negation is done because it's a delete statement). The constraint planning for a modify can be modeled as a delete followed by an insert.

The constraint planning algorithm considers only elementary update statements. The elementary update statements are statements affecting only one row of a table at a time. However, note that any update statement can be translated equivalently to a set of elementary updates. Hence the generality of the algorithm is not lost. Also, note that we have not considered the issue of constraint checking in the presence of transactions.

If we have a template of possible update statements, most of the steps of the algorithm can be executed in compile time and when an actual update statement is given, a template match can occur and only the last line of the algorithm (line 41 of CPAggreg-insert) happens at run time. By pushing most of the processing at compile time, we gain efficiency at run time. Hence, constraint checking before the update statement saves lot of time and resources spent on rollbacks and also uses very less time at run time.

IV. RELATED WORK AND CONCLUSIONS

Related Work: Grufman et al. [4] provide an excellent formal description of distributing a constraint check over a number of databases. In their constraint distribution model, constraint check is carried after executing an update statement. They consider semantic integrity constraints involving simple arithmetic predicates. However, our algorithms are much more sophisticated as we perform constraint checks before the updates and thus saving time and resources on rollbacks. Also, we consider semantic integrity constraints involving both arithmetic and aggregate predicates. Ibrahim [8] proposes a strategy for constraint checking in distributed database where data distribution is transparent to the application domain. They propose an algorithm for transforming a global constraint into a set of equivalent fragment constraints. However, our algorithm coverage is much broader as we can have different tables on different sites. In our approach, the constraint planning algorithm generates the sub constraints, which can be readily implementable on oracle database system.

Grefen and Widom [3] give an exhaustive survey of protocols for integrity constraint checking in federated database systems. Gupta and Widom [7] give approaches for constraint checking in distributed databases at a single site.

Conclusions: We have presented constraint checker, an agent based framework for checking global semantic integrity

constraints. We proposed algorithms for checking global semantic integrity constraints involving aggregates in the presence of updates. The algorithms check for constraint violations before the update happens; hence, we save on time and resources spent on rollbacks. Most of the processing of the algorithm could happen in compile time; hence we save on the time spent at run time.

Constraint optimizations are part of our on-going future work. We plan to give a performance cost model for our constraint optimizations. We also intend to evaluate the performance of the system under varying conditions.

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